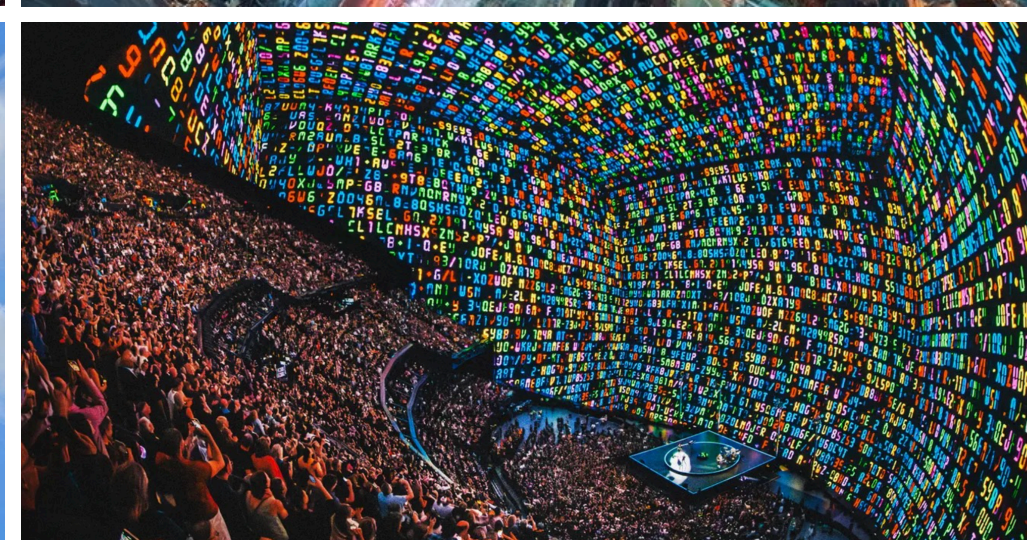


The Art and Science of Perspective

The *Art and Science of Perspective* book series is a source of deep insight on perspective. It covers **natural perspective** (how we see things) and **artificial perspective** (how we represent that concept in media).

Essential for 'vision-based' professionals: artists, photographers, filmmakers, architects, lighting designers, CAD engineers, digital content creators, 3-D/CGI/AI modellers, SFX/VFX and game designers, live/virtual/hybrid film production specialists.



LIBRARY OF PERSPECTIVE

ALAN STUART RADLEY

An essential resource for those seeking enlightenment on the vast, intricate, and fascinating subject of perspective.



FIRST EDITION

Perspective Research Centre
5000 Volumes on Art, Science and Technology

Alan Stuart Radley

Library Of Perspective

Explore a specialist library on perspective, projection methods, vision, imaging, and spatial concepts. Established over a period of 50 years, it merges Professor Kim Veltman's libraries on perspective and Leonardo da Vinci with Dr. Ingetraut Dahlberg's library on Knowledge Organisation.